



SNMP Wrapper Settings Guide

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Introduction into SNMP Wrapper Settings Guide

On the page:

- Purpose of the document
- General information about the SNMP Wrapper integration module

Purpose of the document

The *SNMP Wrapper integration module settings guide* provides comprehensive setup and operational guidance for *SNMP Wrapper* module operators.

This Guide presents the following materials:

1. general information about the *SNMP Wrapper* module;
2. *SNMP Wrapper* module settings;
3. working with the *SNMP Wrapper* module.

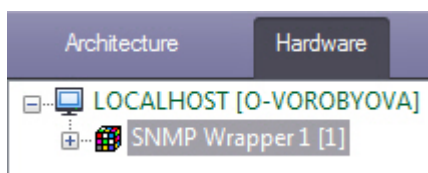
General information about the SNMP Wrapper integration module

SNMP Wrapper integration module enables data exchange and event receiving using SNMP traps v.1, v.2 and v.3.

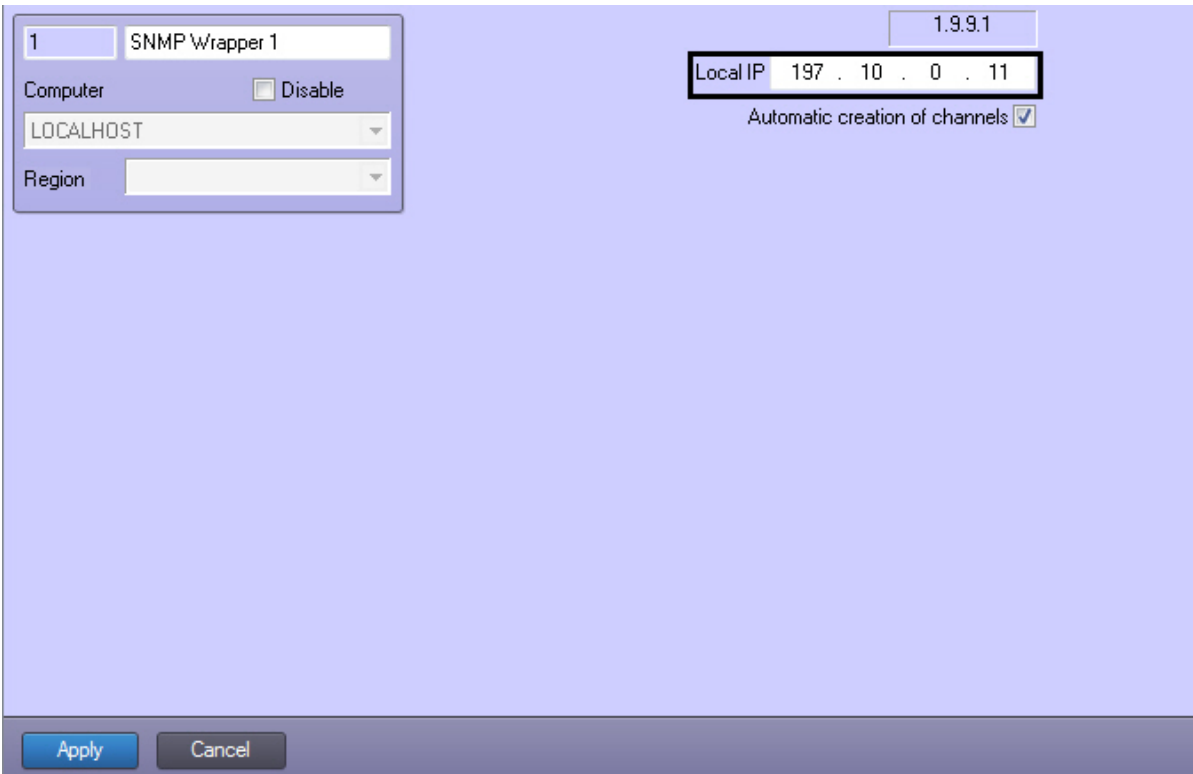
Configuration of the SNMP Wrapper integration module

Activate the SNMP Wrapper integration module

To activate the *SNMP Wrapper* module create the **SNMP Wrapper** object on the basis of **Computer** object on the **Hardware** tab of the **System settings** dialog box.

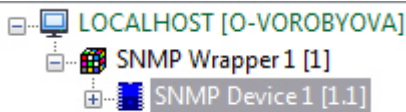


On the settings panel of the **SNMP Wrapper** object enter the local IP-address of the *Intellect* Server and click the **Apply** button.



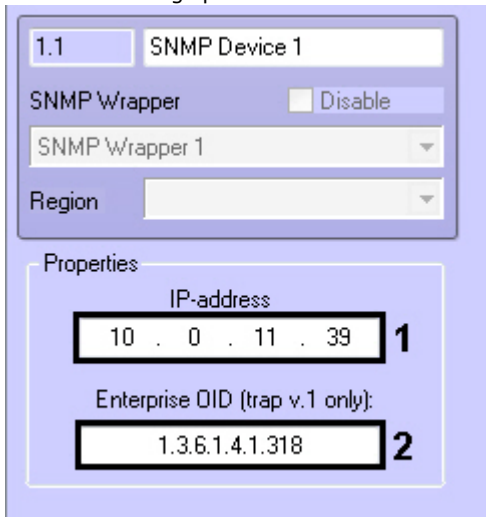
Connecting device via SNMP

Device connection via SNMP is configured on the settings panel of the **SNMP Device**. This object is created under the **SNMP Wrapper** object in the **Hardware** tab of the **System settings** dialog box.



Configure device connection as follows:

1. Go to the settings panel of the **SNMP Device** object.



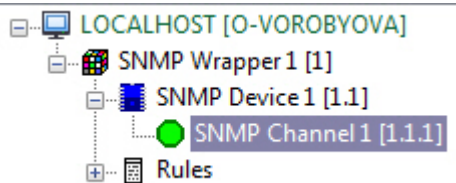
2. Specify the device IP address (1).
3. Specify device ID in the **Enterprise OID (trap v.1 only)** (2) field.
4. To save changes click the **Apply** button.

Device connection via SNMP is now completed.

Configuring device channels

The device state is described by specific number of variables - channels. The channel can have both digit and string values.

A channel is configured on the settings panel of the **SNMP Channel** created under **SNMP Device**.



Configure a channel as follows:

1. Enter the channel ID (1).

The value of channel ID is to be specified without the value of device ID (see [Connecting device via SNMP](#)). For instance, the full channel ID is **1.3.6.1.4.1.318.1.1.12.1.6.0** where device ID is in bold.

2. If required select a rule the channel is to comply with (2, see [Configuring rules](#)).
3. Set the **Value chaged** (3) checkbox checked if events about changed channel value are not to be displayed in the *Event log*.
4. If the channel value is to be presented as text on the map set the **Analog params** (4) checkbox unchecked.



Attention!

Changed values of this parameter are applied after *Intellect* Server restart.

5. Set the **Custom events** (5) checkbox checked if events are not to be displayed in the *Event log* when the rule triggers.
6. Click the **Apply** button.

Device channel configuration is now completed.

Auto-creation of channels in Intellect

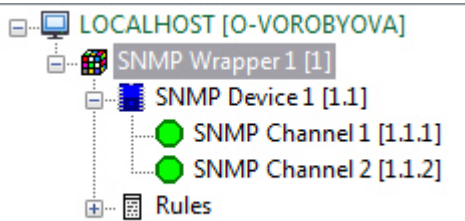
After receiving a SNMP trap channels described by the trap can be created automatically in *Intellect*.

These conditions are to be met:

1. The **Automatic creation of channels** checkbox is set checked on the settings panel of the **SNMP Wrapper**.

2. Connection with a device is set (see [Connecting device via SNMP](#)).

If the conditions are met the corresponding channels are created after receiving a SNMP trap.



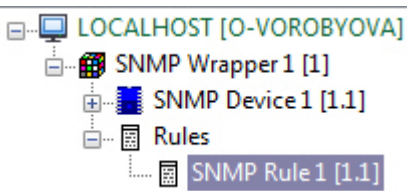
Configuring rules

Rules change channel states on the map depending on their values and/or generate an event.

If the channel is with the digit value, then indicator state can be changed when the channel possesses the value from the specific range.

Up to 10 conditions can be set in each rule. Each condition corresponds to one state on the map (see [Working with device channels on the map](#)).

Rules are configured on the settings panel of the **SNMP Rule** created under **SNMP Wrapper**.



Conditions for digit values are configured in the **Digit values** tab and conditions for string values are configured in the **String values** tab. Conditions for indicator state change are configured in the **Indicators** tab.

#	Min value	Max value	Mode	Event text
01			Not use	
02			Not use	
03			Not use	
04			Not use	
05			Not use	
06			Not use	
07			Not use	
08			Not use	
09			Not use	
10			Not use	

Setting conditions for channels with digit values

Conditions for channels with digit values are set in the **Digit values** tab:

1. Set the channel range of values in the **Min value** and **Max value** columns.

1.1 SNMP Rule 1

SNMP Wrapper Disable

SNMP Wrapper 1

Region

Digit values String values Indicators

#	Min value	Max value	Mode	Event text
01	1000	5000	State	Event 1
02	2000	3000	Event	Event 2
03			Not use	
04			Not use	
05			Not use	
06	2100	2300	Both	Event 3



Attention!

If the value of channel gets into multiple intervals, then the channel is in multiple states (multistate) and/or multiple events are received.

- In the **Mode** column select an action that will be happen when a channel possesses the value from the set range.

State	Channel state change on the map
Event	Event generation
Both	Channel state change and event generation

- In the **Event text** column specify the message that will appear when the channel possesses the value from the set range.
- Click the **Apply** button.

Setting conditions for channels with string values

Conditions for channels with **string** values are set in the **String values** tab:

- In the **Value** column specify the text value of the channel.

1.1 SNMP Rule 1

SNMP Wrapper Disable

SNMP Wrapper 1

Region

Digit values String values Indicators

#	Value	Mode	Event text
01	Message1	Event	Event 1
02	Message2	State	Event 2
03	Message3	Both	Event 3

- In the **Mode** column select an action that will be happen when a channel possesses the value from the set range.

State	Channel state change on the map
Event	Event generation
Both	Channel state change and event generation

- In the **Event text** column specify the message that will appear when the channel possesses the value from the set range.
- Click the **Apply** button.

Conditions of indicator state change

Conditions of changing indicator state are set in the **Indicators** tab of the settings panel of **SNMP Rule**. Description of parameters is presented in the following table. It is possible to specify not more than 10 states of indicator.

Parameter	Description
Rule #	Condition order
V. min , V. max	Range of channel values for condition
S. min, S. max	Range of values which indicator will take according to the rule
Usage	Activate the interval
Red, Green, Blue	Specify the color of indicator by the RGB model



Attention!

If the value of channel gets into multiple intervals, then indicator possesses the value according to the condition with the smallest serial number from the relevant.

To save changes click the **Apply** button.

Indicator and its value are displayed in the map (see the [Working with OPC-server elements of Data Access standard on the map section](#)).

Consider the working of this rule through the example.

#	V. min	V. max	S. min	S. max	Use	Red	Green	Blue
01	1000	1500	1	25	<input checked="" type="checkbox"/>	255	0	0
02	1500	1800	25	60	<input checked="" type="checkbox"/>	0	255	0
03	1800	3000	60	100	<input checked="" type="checkbox"/>	0	0	255

There are three rules of element values depending on which the indicator takes the defined proportional value and color. To

$$S = \frac{(V - V.min)(S.max - S.min)}{V.max - V.min} + S.min$$

count the correct value of the indicator use the following formula:

where V – exact value of the element.

$$S = \frac{(1300 - 1000)(25 - 0)}{1500 - 1000} + 0 = 15$$

For example, if V=1300 then the indicator value , the color will be red.

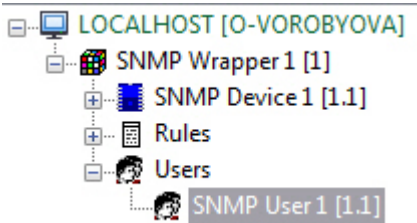
$$S = \frac{(2200 - 1800)(100 - 60)}{3000 - 1800} + 60 = 73$$

If V=2200 then the indicator value (approximated), the color will be blue.

Configuring of users

It's required to configure users for using SNMP-traps v.3.

Users are configured on the settings panel of the **SNMP User** object created under **SNMP Wrapper** object.



Configure user as follows:

1. In the **Engine ID** field enter ID of authorization access system (**1**).

2. Enter user name for authorization (**2**).
3. From the **Authorization model:** drop-down list select the required hashing algorithm (**3**).
4. Enter password for authorization (**4**).
5. From the **Private protocol:** drop-down list select the hashing algorithm of sending data (**5**).
6. Enter the password for encryption of sending data in the **Private password** field (**6**).
7. Click **Apply** button to save changes.

User configuration is now completed.

Working with SNMP Wrapper integration module

General information on Working with SNMP Wrapper integration module

Events of *SNMP Wrapper* elements are sent to the *Events protocol*.

Icon, value and indicator of the channel state can be displayed on the map.

Information on how to configure the **Events protocol** and **Map** interface objects is given in details in [Intellect software package. Administrator's Guide](#) document.

Information on how to work with **Events protocol** and **Map** interface objects is given in details in [Intellect software package. Operator's Guide](#) document.

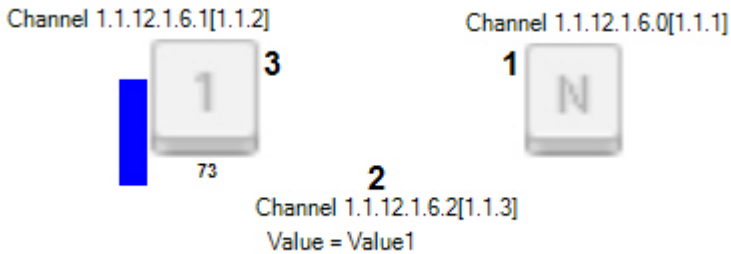
It is possible to configure reactions to some values of elements with the help of scripts and macros. Information on how to work with scripts and macros is given in details in [Intellect software package. Programming Guide](#) and [Intellect software package. Programming Guide \(Jscript\)](#) documents.

Working with device channels on the map

Device channels connected via SNMP can be added to the map in three views (perhaps simultaneously):

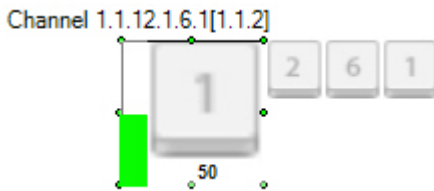
- As sign of state (**1**).
- As sign of state and indicator (**3**).
- In the text view (value of element, **2**).

Note
View of object displaying on the map is selected while the object adding (see [Intellect software package Administrator's Guide](#)).



The element indicator takes a value and color in accordance with the rule (see the [Configuring rules](#) section). If the new value doesn't get into some rule, it will disappear.

If the element value gets into several states (see the [Configure the rule of changing the element state](#) section) then its state sign will change running all states and while clicking it smaller signs of all element states are displayed.



Note
Channel state icon shows the corresponding condition number in the rule.

Note
Custom state icons can be created and used. To get the instructions contact AxxonSoft support.